

RULE BOOK
2026-2027

MISSION

To provide a safe, beginner friendly learning environment to those who are new to the sport of rodeo and provide a competitive competition for the advanced riders. While ensuring that we are helping to provide the opportunity to enhance the skills to produce tomorrow cowboys and cowgirls. With the desire to instill the Rodeo/Western heritage to future generations. Most importantly serving God by serving others and being an example to all.

Message from the President:

My husband and I would like to thank you for joining our association. It is our desire that we provide you with a place where we all feel that they are welcome, that friendships are developed and competition that will help build tomorrow's cowboys and cowgirls.

RODEO YEAR

The official rodeo season shall be from September through June. The point award year shall begin with the first GFYR rodeo in September and points will end at the last rodeo in May.

NONPROFIT ORGANIZATION

The GFYR shall be a nonprofit should the association be dissolved at any time, all funds of the association, after payment of debts, shall be given to some recognized charity as directed by the President and no member shall share in such funds.

LOCATION

All rodeos by the GFYR will always be held at
J2 Arena - Quitman, Ga.
GPS: 125 Roberts Rd 198, Quitman, Ga. 31643

<u>WAVIER:</u> It is agreed and understood by the Parent(s), Legal Guardian, and contestant that for and in consideration of the opportunity of participating in the GFYR. He /she does hereby forever release and hold harmless the Georgia Florida Youth Rodeo Association, J2 Arena, Charles W. Johnson and N. Serena Johnson, the producers thereof, stock contractors, any and all of the employees/volunteer of the aforementioned parties from any and all liability; for any and all damages, injuries and death by reason of any and all activities connected with the Georgia Florida Youth Rodeo Association, held or sponsored by the aforementioned, while the said undersigned is contestant, participant, viewer, or visitor, paying or otherwise, of said GFYR activities. Any person becoming a member or permit rider of the GFYR shall comply with all its rules and decisions and shall be bound by same.

Rodeo is a dangerous sport and ultimately can result in the loss of body parts or death.

This waiver is for both inside and outside of the rodeo arena, bovine and equine and applies to both contestants and spectators.

SECTION 1

1. This is an evolving rule book, and rules will be updated as unique situations arise to ensure fairness for all members.

2. The GFYR will be open to children ages 19 and under as of September 1st. The division in which a contestant competes will be determined by the contestant's age as of September1st, of the current rodeo season. Note: Divisions may be adjusted based on the number of contestants and ages at call-in and can be adjusted as need.

    a. PeeWee Division ages up to 5
        i. Independent Riders
        ii. Leadline
    b. Junior Division ages 6 to 9
    c. Senior Division ages 10 to 13
    d. High School 14 to 19

3. Any event with less than 4 entries will be moved into the next age division for both points and awards. This does not apply to the Peewee Division or Special Needs Division
4. At the beginning of the rodeo season. If any event has less than 3 entries and there is not a division, it can combine with; it can be considered an exhibition event or deleted (association choice).
5. Points and awards will not be given in exhibition events.

6. MEMBERSHIP / FEES
    a. Online Membership forms can be filled out at https://www.cognitoforms.com/GFYR2/Membership27
    b. All Memberships will be completed on-line.
    c. $150 for first member and $250 for family membership (2 or more).
    d. Each rodeo will have a $10 per day/per family grounds fee.
    e. Entry Fees are due in cash; however, if a check is returned there will be returned check fee. A $35.00 fee will be charged for ALL returned checks; after the 1st returned check. This fee and the amount of the returned check must be paid before contestant is allowed to participate again.
    f. If joining after the fundraiser is completed the cost of membership will increase by the required fundraiser requirements.

7. Entry Fees:
    - If you enter both Saturday and Sunday all fees are to be paid on Saturday.
    - All Entry Fees MUST be paid by 12pm on Saturday. Otherwise points for the weekend will NOT count and stock/association charges must be paid prior to next rodeo.
    - Finals Entry Fee are to be paid before the finals rodeos start.
    - Entry Fees will NOT be refunded after fees are paid.
        a. Peewee - Ribbon Class – $10 per event
        b. Peewee – Independent Rider - $10 per event
        c. Special Needs – Ribbon Class – $10 per event
        d. Junior, Senior and High School - $20 per event
        e. Bulls $50
        f. Mutton Busting $20

8. Family Definition: This is going to be a broad definition. If you are financially responsible for paying the contestants entry fee(s), then you are considered a family. Please do not take advantage of this or we will have to break this down to brother/sister. NOTE: Hauling together does NOT constitute a family membership. You must be financially responsible for those on your membership to be considered a family.

9. Horse Usage: A horse can be used more than once in every event except barrels and poles. Exception: Barrels and/or pole horse may be used by more than one person only if they are in different divisions.

10. Fundraisers
    a. There will be one required fundraiser. The requirement is $150 for individuals and $125 for each additional child; max $400 per family. The tickets will be issued to each family at the 1st rodeo and the drawing will be held at the Sunday Rodeo in Dec.

    b. Optional opt out of selling Raffle Tickets- Each contestant is required to obtain one $300.00 sponsorship or higher due by the December rodeo. Meeting this requirement will eliminate you from having to sell the raffle tickets. While maintaining eligibility for membership requirements.

       If you are on a family membership of 3 or more, selling three banners will meet this requirement.

       However; if you are on a family membership and only sell one banner, you will be responsible for the requirement for the additional members. Example a family of three; 1 banner, then $125 for the 2nd child, and $125 for the 3rd child.

    c. Each family is responsible for ensuring they receive enough raffle tickets
    d. Required: There will be one or more items on the raffle ticket that are association funded.
    e. 50/50 Raffle Tickets will be sold at each rodeo. It is the responsibility of the Queen, Princess, Tiny Miss to sell the tickets.

11. Finals Fee – There is a $20 per contestant finals fee. This is to offset the additional cost associated with finals.

12. Permit Rule
    a. A contestant wishing to ride on a permit may do so for a permit fee of $10.00 per rodeo (not per weekend) plus entry fees and ground fees
    b. Permit riders can sign up at the rodeo
    c. Permit riders WILL NOT be eligible for points but will be eligible for payout.
    d. Permit riders that convert their permit to membership on the day of the rodeo will receive points for that day. The permit fee will only be applied towards membership fee; if you join the same day the permit fee is paid.
    e. Stock Events MUST pre-enter so that we will have stock pulled for you.

13. Exhibition Riders – There is a $10 grounds fee. Entry Fees are $15 per speed event and $20 per stock event. There is NO payout or points for exhibitions.

SECTION II

1. Dress Code
    a. A "WESTERN HAT", boots, and a shirt with long sleeves, collar and buttons/snaps down the front must be worn. Shirt sleeve s must be rolled down. Boots: no wide sole boots will be allowed, i.e.. Shirts must be tucked in completely. No cropped shirts allowed. Approved riding helmets may be worn in lieu of a western hat.
    b. Contestants are required to be in full dress code while competing and at awards. Full attire is not required outside of the arena.
    c. Back numbers must be worn by all contestants or on the horse's saddle pad during the weekend.
    d. If you go to Quitman, Ga contestants MUST wear their back numbers. This shows our sponsors that we are supporting their business in return.

    $50 fine will be imposed for any contestant found not wearing their back number

    e. Hats – Contestants must have their hat on when they start their run. Failure to have a hat on violates the dress code and a NO time will be given.
    f. Special consideration will be given regarding the dress code on an individual basis if the need arises. Example - Medical / Religious.

2. Online Entry / Change Request

- After the initial call in there is no need to call in for the next rodeo; unless you have changes or need to call out.
- Entry Deadline: Friday, one week before each rodeo weekend. Late entries will be charged a $15 late fee.
- Any entry/change should be made NLT the Friday before rodeo week.
  If you have questions call or text (229)740-1420.
- NO EXCEPTIONS: If you need to make changes after the call in/out date there is a $15 per rider change fee.
- If you call out, you must call back in or you will not be entered.
- All unpaid entry fees must be paid; that results from a contestant not being called out.

3. Medical Exemption

Should a contestant not be able to attend due to illness/injury they can receive attendance credit for the rodeo. The exemption does not allow the rodeos to be made up. This is attendance credit only. The following criteria must be met to qualify:

a. A doctor's excuse must be provided.
b. There will be a $50 per rodeo exemption fee.
c. The missed rodeos will not be made up and no points awarded.

4. Misconduct

- Any issues regarding misconduct will be reviewed by a committee and will be responsible for how the incident is handled. This can be as simple as a verbal warning or in extreme cases membership revoked.
- Misconduct by any individual member, or parent of member shall be considered by the GFYR Review Committee, and if necessary, the membership of the contestant shall be suspended.
- A contestant may be suspended for the any of the following:
  Profanity, use of alcohol or drugs, falsification of name, age, or other such acts will not to be tolerated and will result in immediate suspension at the discretion of the committee.
- Contestants will be disqualified for being in pen with livestock without supervision of judge, director, or stock contractor.
- Mistreatment of rodeo stock or contestant's horses in or outside of arena will cause for automatic disqualification for the weekend.

5. Parent/ Guardian Responsibility

1. The GFYR is a volunteer-run association, and all families are expected to help with the rodeos. Examples: Calling contestants names, picking up hats, barrel and pole setters, assisting with goat tying, Time keeper/backup and other stock events.
2. Draw: Verify the draw to ensure it is correct. This includes events and division.
3. Rodeo Results: Please verify your child's times are entered correctly after each event when results are posted.
4. Points Verification: Rodeo results will be posted after each event at the rodeos. It is everyone's responsibility to review the results. Points are in a pending status until the following months rodeo and then they are considered final.
5. Updates: The GFYR uses multiple means for communication. It is each family's responsibility to ensure they stay informed. Updates: Facebook, GroupMe and posted at the arena.
6. Reading the rule book and meeting the guidelines as outlined.

Contestants – Jr, Sr, and HS contestants will be given an opportunity to pick work assignments. If an event is not picked then they will be assigned something to help work with at each rodeo.
Example – Jr contestants will be designated to pick up hats.

SECTION III

- **Judges –** Should you have a question regarding an event call. Please see the Event Director immediately. Do NOT go to the announcer stand. All judges' decisions are final. All disputes/questions should be addressed prior to the end of the event in question.
- **Judges** can be questioned about their call, and they will explain to you why they made the call they did. However; should the member/parent argue with the judge's decision or collectively try to get others to back your opinion a NO time will be awarded for the contestant in that event. You might disagree but remember our judges make decisions based on our rulebook and their interpretation of it not yours.
- **Announcer Stand** – Only the Rodeo Secretary, Timekeeper/backup, and announcer are allowed in the announcer stand, No one should enter the announcer stand once the rodeo has started. This is to help reduce distractions and ensure the rodeo runs as quickly and smoothly as possible.
- **Points and Award**: Points will be awarded to the top 10 contestants in each event. Points will be distributed according to the placing in each event. Events will be distributed as follows:

    1. First will receive 10 points
    2. Second 9 points
    3. Third 8 points
    4. Fourth 7 points
    5. Fifth 6 points
    6. Sixth 5 points
    7. Seventh 4 points
    8. Eighth 3 points
    9. Ninth 2 points
    10. Tenth 1 points

- Bull Riding: Points will be assigned based scores received.
- Permit Riders: Do not receive points
- Points earned in the combined divisions will be awarded to the division the contestant competes in.
- Headers and Heelers will earn points individually and will not be viewed as team.

- **Rodeo Pay Table**

1-3	1	100%
4-8	2	60%, 40%
9-15	3	50%, 30%, 20%
16-25	4	40%, 30%, 20%, 10%
26-35	5	34%, 27%, 20%, 13%, 6%
36 or more	6	29%, 24%, 19%, 14%, 9%, 5%

All payout and awards are conditional based on the finances of GFYR and are subject to change throughout the year. The computer program rounds payout to whole dollars, so the percentage is not exact.

- **Entry Fees -** Are to be paid in cash

- **Event Payout** – **Payout will be given out on Sunday.** Exception is for Permit riders. If you will not be there on Sunday and want your payout sent to you via Paypal or Venmo this is an option. If not picked up on Sunday and not sent electronically it can be picked up at the following rodeo.
- **Attendance Rule** - To attend the finals, contestants must enter and compete 10 of scheduled rodeos. The attendance requirement is from September through the last rodeo in April.

Attendance Requirement from September – April Contestants must attend 10 rodeos to meet the attendance requirement for finals.

- **Event Requirement:** To compete at the finals in an event, contestants must meet the attendance requirement above and must compete in the event at least 10 times from Sep – Apr

- **Finals Slack:** We expect all contestants to attend the Finals. However, we do understand during the month of finals there are multiple conflicts, and we want all contestants who qualify to be able to attend. Should your family have a conflict with finals please complete the slack request form in advance for consideration.

- **End of Year Awards:** You must have paid entries at the finals for all events entered to receive awards. In order to qualify for yearend awards contestants must have joined as a member, sold required raffle tickets, and met the Attendance Requirement. All contestants who qualify are expected to compete in the finals. EXAMPLE: your child is injured and cannot compete in finals they would still be eligible for awards but must pay their entry fees.

- **Turnout** – Should a member pay entry fee, and for whatever reasons does not compete they will receive attendance credit. Examples, had to leave early, got sick, declined rough stock.

- **Finalist/Qualifier:** If a contestant qualifies for finals and does not have paid entries at the finals, they will **NOT** be eligible for any awards; this includes the qualifier buckle and any other items given to finalists.

- **Finals Points.** Point are cumulative during the rodeo season and any points earned at the finals are added to determine standings. Points that are earned throughout the rodeo season are accumulated and carried through to the finals. At the finals, contestants receive points as normal for the first rodeo and then again at the second performance. The times/scores for these two rodeos are averaged, and the third rodeo is created, and points awarded

- **Tie Breaker**: If there is a tie in points at the end of the rodeo. The contestant with the fastest average / high best score for stock events will be used.

- **Awards/Buckles/Saddles**: Awards are determined by number of contestants, and amount of money raised during the rodeo season. All Finalist will receive a buckle based on their level of accomplishment. IE, Champion and Reserve Champion do not get a finalist buckle as well. Event Saddles will be awarded for any event having 15 or more contestants in all rodeos for the rodeo season.

- **All Around Saddles:** There must be at least three Cowboys/ Cowgirls in a division for an All Around Saddle to be awarded. If there is less than three; $500 can be applied towards the purchase cost of a saddle should the receipt choice to get a sponsor the remaining balance.

- **Definition of All-Around Contestant:** Any contestant who competes in 2 or more events.

- **Family contribution/sponsor.** If a contestant wins a Champion or Reserve Champion in an event and a saddle is not awarded. The family can choose to purchase an award saddle. This saddle will not be paid for by the GFYR.

- **INTERNATIONAL FINALS YOUTH RODEO QUALIFICATIONS**
  $1000 will be given to members upon arrival in Oklahoma
  • The members **must declare interest in going to the Shawnee Ok NLT the December rodeo** and raise at least $350 in sponsorships by April rodeo.
  . • The member of our association must be a freshman in high school to the age of 18 (Ages 14-18) by the first IFYR Performance
  • The member must be in the overall Top 5 position by April of the current rodeo season to be eligible. This is to give you time to get registered to go.

• The member must be in good standing and good faith in attendance to be eligible.
• The member must have sold their raffle tickets and met GFYR Finals qualification to be eligible.
• The member should be helpful during the current season with providing assistance in the arena and out (when not competing). They must also work at least 1 (one) fundraising event (i.e. Turkey Shoot, Pasture Golf, etc.) throughout the rodeo season.

SECTION IV

1. **SAFTEY GEAR** – The GFYR **REQUIRES** the use of safety gear. Each contestant is responsible for providing and using protective gear; as appropriate for each event.

2. **INSURANCE** - The GFYR does not provide contestant/Spector insurance. It is up to each family to obtain insurance for their family as they see fit.

3. EVENT RULES AND TIME LIMITS

1. Roping events will have 45 second time limit.
    i. Exception: Jr Breakaway will have 60 seconds
    ii. Calf roping; the calf must be roped in 45 second. There is no set time limit requirement for the tie.
2. Mutton Busting – 20 Second Time Limit if a contestant rides longer a score of 20 will be entered in for time rode
3. Mounted Speed Events – No time limit; Must maintain forward progress. No horse training during the rodeo.
4. Chute Dogging – 60 Second Time Limit
5. Goat Ribbon Pull – No Time Limit
6. Goat Tying – No Time Limit
7. Dismounting – Contestants in the Peewee, Jr and Special Needs division can have assistance dismounting if needed. This is for the safety of the contestant.
8. Leading – We realize that not all contestants are independent riders. Therefore, should any contestant need assistance with the pattern can be lead. This will be allowed for all divisions; except Peewee independent. Leading must be done on foot; no leading by horse will be allowed.
9. If a contestant's time is missed for any reason and results in a rerun regardless of the outcome of the first time the contestants' time on the second run will stand.
10. For all events. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is.

4. **Events By Divisions**

1. PeeWee ages up to 5 - Barrels, Poles, Goat Ribbon Pull, Dummy Roping and Mutton Bustin
2. Junior ages 6-9 - Barrels, Poles, Goat Ribbon Pull, Goat Tying, Dummy Roping, Breakaway, Chute Dogging, Jr/Sr Heeling and Bulls,
3. Senior ages 10-13 - Barrels, Poles, Goat Tying, Jr/Sr Heeling, Breakaway, Tie Down, Team Roping, and Chute Dogging.
4. High School ages 14-19- Barrels - girls only, Poles - girls only, Goat Tying - girls only, Breakaway
5. High School – Boys –Tie Down, Team Roping, Chute Dogging, Bulls.

PeeWee / Special Needs Division – Ribbon Class

1. All Contestants will qualify for the finals if the requirement as outlined above are met
2. End of Year Awards will be given based on participation not events points. Awards vary each year based on donations and sponsorship.
3. Leading is acceptable but must be done on foot. No leading from a horse will be allowed.

4. Only independent peewee riders will be eligible for the All-Around Saddle(s).

a. There will be 1 Peewee overall saddle awarded if there are 10 – 19 Contestants.
b. There will be 2 Peewee overall saddles awarded if there are 20 or more contestants.
c. There must be a cowboy/cowgirl for there to be 2 saddles awarded.

Mutton Busting – PeeWee Only

1. Maximum weight maximum of 50lbs. If there is a question regarding weight limit a scale will be used.
2. The contestant that rides the longest wins; max time is 20 seconds.
3. Time stops when any body part touches the ground.
4. There will be a designated starting line. Time will start when contestant crosses the line. The contestant cannot be held on once they cross the line. If they are a no time will be given.
5. Contestants can use a mutton rope if they desire; the contestant must provide their own rope.
6. Exhibition rider for non peewee contestants will be an option. However, no points will be awarded.

PEEWEE DUMMY ROPING

1. Each contestant will rope from designated line.
2. Placement points will be awarded based on catch.
3. A steer head will be used for this event.
4. 3 points for slick horns • 2 points for neck. • 1 point for half head.
5. If contestant crosses the line, no points will be awarded.
6. Contestants will have 3 loops and scores will be added.

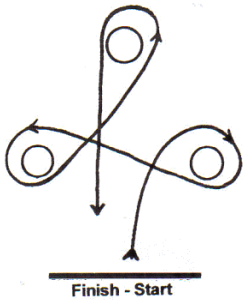
JR DUMMY ROPING

1. Each contestant will rope from a designated line.
2. Points will be awarded based on catch.
3. A steer head will be used in this event.
4. 3 points for slick horns • 2 points for a neck. • 1 point for a half head.
5. No points for any other combination.
6. If contestant crosses the line, no points will be awarded.
7. Contestants will have up to 3 loops and points will be added on each loop they catch.
8. Contestant will rope from 1st line, if they catch points will be given and they move to 2nd line. If the contestant catches at the 2nd line, points will be given and will advance to the 3rd line. If contestant catches at 3rd line, points will be given. • Contestant must have a legal head catch at each line to advance to the next.
9. All contestants will be allowed one flip of the rope to complete a catch. Failing to do so will result in a miss.

Barrels

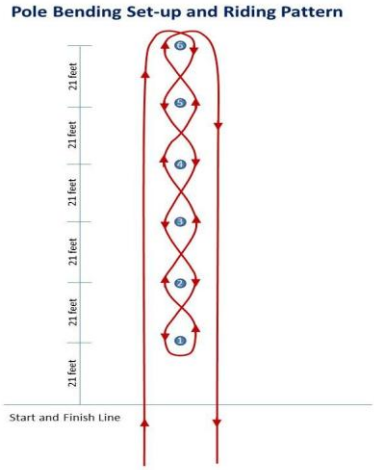
1. Peewee Leadline barrels will be moved in 3 steps on each barrel for a reduced barrel size.
2. All other divisions will run the standard pattern
3. Contestant may start on either right or left barrel. When starting on the right barrel, there will be one right and two left turns around the barrels, and when starting on the left, there will be one left and two right turns around the barrels. (See pattern) Cloverleaf barrel patterns only. Any additional turns will result in a no-time.
4. The barrels must be at least 15 feet from the fence. The starting and finishing line must be no less than 15 yards from the end of the arena.
5. There will be a 5 second penalty for each barrel knocked down, even if it bounces back upright.
6. Horse and rider must maintain forward motion at all times or the pattern will be considered broken and result in a no time. Forward motion is enforced once the timers are started.
7. Drag the arena according to the conditions of ground.

8. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is.



Pole Bending

1. The pole bending pattern is to be run around six poles.
   Leadline Poles will only have 3 poles.
2. Each pole is to be 21 ft. apart and the first pole is to be 21 ft. from the starting line.
3. A horse may start either to the right or left of the first pole, and run remainder of the pattern accordingly.
4. Poles should be at least 6 ft. tall. If the base is metal – 12 to 18 inches in diameter.
5. There shall be five (5) second penalty for each pole knocked down
6. Horse and rider must maintain forward motion at all times or the pattern will be considered broken and result in a no time. Forward motion is enforced once the timers are started.
7. Drag the arena according to the conditions of ground.
8. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is. There will be no re-run.
9. Rule Clarification: Centering a pole is considered a broke pattern (horses head is on the wrong side of the pole when it hits.
10. A hit pole is when the side of the horse hits the pole (not the chest).



PeeWee Goat Ribbon Pull

1. Contestant cross the start line either riding solo or via lead line.
2. Rider can have assistance dismounting if needed
3. Race to where the goat is tethered, remove ribbon from goat's tail, and hold it up in the air.
4. Time starts from the time the contestant crosses start line, the flagger drops flag starting the time until the judge drops flag when the contestants holds flag up in the air.

Junior Goat Ribbon Pull

1. JR division event only
2. Contestant cross the start line either riding solo or via lead line.
3. Rider can have assistance dismounting if needed
4. Race to where the goat is tethered, remove ribbon from goat's tail, and hold it up in the air.
5. Time starts from when the contestant crosses start line, the flagger drops flag starting the time until the judge drops flag when the contestants holds flag up in the air.
6. Should the horse cross or come in contact with the goat or goat rope any time during the run a five (5) second penalty will be assessed.
7. If a Jr contestant competes in both goat tying and ribbon pull they must declare at the beginning of the rodeo season which event their all-around points will count in. Points will not be counted in both events. However; the contestant is eligible for awards in both.
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Goat Tying – JR, SR, HS

1. Time will start when the contestant crosses the starting line and will stop when the Judge signals the completion of the tie.
2. Should the horse cross or come in contact with the goat or goat rope any time during the run a five (5) second penalty will be assessed.
3. If the goat should break away because of the fault of the horse, the contestant will receive a no time for that run.
4. There shall be no interference with the contestant's horse prior to dismounting unless in the Jr/Special Needs division and assisting with dismounting.
5. Anyone in the arena must stay behind the judge until the tie is completed.
6. Contestant must ride mounted on a horse past the starting line, dismount from horse, throw goat by hand, cross and tie any three legs together with tie string of contestant's choice in a 3 bone cross.
7. The tie will be passed on by judge and if it is not secure for six seconds the contestant receives no time.
8. After signaling completion, contestant will step back at least three (3) feet from the goat and wait the six (6) second time limit. After the six (6) second time limit has passed the contestant will remove the string from the goat.
9. After completing tie. If the contestant is tangled in the rope raise your hands to stop your time, and stand/sit still pending direction from the judge.
10. If the goat is down when the contestant reaches it, the goat must be cleared of the ground before tie is made.
11. If contestant's hand is on the goat when the goat falls, goat is considered thrown by hand.
12. When a contestant starts the timer, the contestant has accepted the arena conditions and the order of the run as is.
13. SR and HS division Parents will not be allowed in the arena unless they are helping with the event.
14. Junior and Senior Division - If a contestant is using a pigging string there must be at a minimum of one wrap and a half hitch. The half hitch must be around all three legs to be a legal tie. The tie must stay tied or will result in a no time.

Chute Dogging – Jr, Sr and HS Girls

1. One judge will start the time by dropping a flag and the other will stop the time by dropping a flag
2. Points will be awarded on fastest time not to exceed time limit
3. Contestant can hold both horns when leaving the chute
4. Time stops when all 4 feet are laying in the same direction on the ground
5. JR Contestant must wait until crossing throw line and the judges says "GO". At this point tails will be released.
6. Sr and HS Girls there will be no Tailman
7. If contestant has loss of contact or control of the steer he/she has 2 steps to make contact back with the steer.
8. JR If the steer gets away prior to the starting line the contestant will default to the next steer in the line. Max number of steers a Contestant can have is two. If both get away a No Time will be given.
9. SR and HS If the steer gets away prior to the starting line the contestant will receive a no time.

Chute Dogging – HS Boys

1. One judge will start the time by dropping a flag and the other will stop the time by dropping a flag.
2. Points will be awarded on fastest time not to exceed time limit.

3. Stock will be steers.
4. There will not be a tailman to hold the steer back. There will be a person designated to be in the chute to help ensure the steer leaves straight.
5. Steer will not be thrown until judge says "GO".
6. If a steer is knocked down or falls the steer had to be standing on all four feet before the throw begins the steer must be stood back up.
7. Time stops when a legal throw is made.
8. If contestant has loss of contact or control of the steer at any point in the run, he has 2 steps to make contact back with the steer.
9. Contestant arms must be behind the horns when the steer is turned out.
10. If the contestant goes to both horns or reaches over the steer head before the line it will be a 5 second penalty.
11. Contestant must maintain forward motion and cannot circle the steer until crossing the line and judge says go.
12. Attempting to slow down or circle the steer prior to line will result in a no time.

In order; to be a legal throw as steer must stopped or change directions, thrown on his side with all four feet pointed out with the nose in the same directions (neck twisted the same way as the feet fall.)

Roping Events:

1. Barrier will be used for Senior and High School; broke barrier will have a 10 second penalty.
2. No one is to be past the judge's line
3. If you are using 2 loops you must notify line judge when entering box. You cannot rebuild.
4. The line judge will examine all breakaway ropes for correct tie
5. All roping stock will be chute run. Contestants will be drawn for position by the computer program. Should a contestant need another run for any reason they will drop the bottom of the run order.

Tie Down Calf Roping

1. Roping calf without releasing rope from hand is not permitted.
2. Catch as catch can. The rope must be on the calf when the roper reaches it. If the rope comes off the calf and the roper has hands on then he/she can continue with the tie for a qualifying time.
3. A neck rope must be used and contestant must adjust rope and reins in such a manner that will prevent the horse from dragging calves. IF the horse drags the calf, judge may stop the horse.
4. Rope must be tied "hard and fast" to saddle horn.
5. Can carry 2 ropes. Please ensure the contestant and horse is prepared and trained to handle 2 ropes. No rebuilding allowed.
6. The judge can and will cut ropes should they feel there is a safety issue.
7. The judge can contact the ropers horse for safety reasons.
8. Contestant must cross and tie three feet in a 3 bone cross.
9. If the calf is down he must be stood up and thrown prior to tying.
10. Tie must hold until passed on by judge and roper must not touch calf after giving finish signal. If tie comes loose before the tie has been ruled a fair one, the roper will be given no time.
11. The flagman will pass on the tie on the calf by use of a stopwatch, timing six (6) seconds from the time roper has remounted and given slack to rope. Rope will not be removed from calf and rope will remain slack until field judge has passed on tie.
12. The flagger is to stopwatch when calf kicks free, using the time on the watch to determine if time limit of six (6) seconds was reached to qualify time.

Breakaway Calf Roping

1. Breakaway string will be provided. Unapproved string will result in a NO time.
2. A bandana must be tied to the breakaway rope that is easily seen by the judge. – A no time will be given if no bandana is attached.

3. The rope must pass over the nose to be a legal catch. If a calf has 2 inch or longer horns and the rope passes over one horn but not the other, it will be considered a legal catch.
4. Rope must be on calf when it breaks free from the saddle for time to count.
5. The calf must break the rope free from the saddle horn. The rider cannot break the rope free. If the rider breaks the rope free a No time will be given.
6. Two loops can be used but the rider cannot rebuild.
7. If a barrier is used it cannot be changed until all contestants have roped.
8. If a change to the barrier is required, all prior ropers time will be invalid and will rope again

Team Roping

1. There will be a team roping meeting at the start of the first rodeo. This will allow ropers the chance to meet each other. Points partners will be declared at the meeting.
2. You must declare yourself as a header or heeler.
3. You can draw a partner for the first 3 rodeos. After the 3rd rodeo you must have a designated partner.
4. Once Points Partners have been declared there will be no changes. Exception: Points partner does not enter a rodeo or leaves the association.
5. Ropers can rope only once. However; can rope more than once if selected as a draw partner or needed to make a points partner due to odd number of ropers.
6. Draw partners must pay entry fees to be eligible for payout.
7. If points partner misses a rodeo, you can draw a partner.
8. Payout will be based on paid entries
9. This event will have 3 loops.
10. If rope comes out of hand / dropped it is considered thrown.
11. Only 3 legal head catches; slick, half head, and whole head all other catches will receive a no time.
12. There will be a 5 second penalty for one leg and 10 second penalty for broke barrier

Jr / Sr Heeling

1. Designated header will have steer roped prior to leaving chute.
2. There will be a 5 second penalty for roping one leg.
3. If rope comes out of hand / dropped it is considered thrown.
4. Heeler will only get 1 loop
5. Heeler does not have to dally if they are still in the learning stages. Heeler can just lift the rope to stop time. However; once heeler is able to dally they must continue for the remainder of the season.

JR/SR MOUNTED DUMMY ROPING

1. Each contestant will start from the roping box.
2. Placement points will be awarded based on catch.
3. A steer head will be used for this event.
4. 3 points for slick horns • 2 points for neck. • 1 point for half head.
5. If contestant crosses the line, no points will be awarded.
6. Contestants will have 3 loops and scores will be added.

Rough Stock Disclaimer: Stock is randomly drawn / not assigned. We do not take responsibility for your level of riding skills to cover the stock. It is your personal responsibly to make the decision of riding or not riding. These are live animals and have their own moods that change just like ours do. Somedays they may buck or be aggressive more than others. Reminder: This is a dangerous sport and can result in injury or death.

Steers, and Bull Riding – All divisions

1. A qualifying time for Jr 4 Seconds, SR age division is 6 seconds and 8 seconds for HS
2. Points will be awarded based on scores
3. Must have a qualifying ride to be eligible for points and payout
4. Time will stop if bull is touched with free hand or rider double grabs.

5. Assisted riders will receive a no time.
6. All bulls will be flanked

Season Calander
Reminder makeup rodeos are the 3rd weekend of each month (except Nov/Dec due to holidays)

GFYR 2026–2027 Rodeo Schedule
Georgia-Florida Youth Rodeo

Month	**Rodeo Dates**
September 2026	September 5–6
October 2026	October 3–4
October 2026	October 24–25
November 2026	November 7–8
December 2026	December 5–6
January 2027	January 2–3
February 2027	February 6–7
March 2027	March 6–7
April 2027	April 3–4
May 2027 — FINALS	May 1–2
Awards	May 3

Signature Page

I acknowledge that I have received the link to view the rulebook online and agree to read it.

I also understand that the GFYR is a volunteer ran association and our family is to help with the rodeos during the rodeo season.

Print:_____

Signature:_____

Date:_____

Print your contestant times: